

Paddle_Example

//Paddle Example (Trackpad/Mouse Input)
//Mr. H.

```
void setup() {  
    size(600, 600);  
}  
  
void draw() {  
    background(255);  
    noCursor();  
    fill(255, 0, 0);  
    rect(20, mouseY-25, 10, 50);  
}
```