

Fading_Text

```
//Fading Text
```

```
//Mr. H.
```

```
int fade = 0, change = 1;
```

```
void setup(){  
  size(600,600);  
}
```

```
void draw(){  
  background(0);
```

```
  textSize(36);  
  textAlign(CENTER);  
  fill(fade);  
  text("Do, or Do Not. There is no try.",width/2,height/2);
```

```
  fade = fade + change;
```

```
  if (fade == 0 || fade == 255){  
    change = change * -1;  
  }  
}
```