

## Entering\_Integers

//Entering integers to use for a calculation  
//Mr. H.

```
int variable = 0;
int sideLength = 0;
int area = 0;

void setup()
{
    size(500, 500);
}

void draw() {
    background(255);
    fill(0);
    textSize(20);
    text("Enter a side length and press return", 10, 50);
    text(variable, 10, 120);
    area = int(sq(sideLength));
    text("The area is", 10, 190);
    text(area, 125, 190);
}

void keyPressed()
{
    if ( key >= '0' && key <= '9' )
    {
        variable = variable * 10;
        variable = variable + (key - 48);
    }

    if ( key == BACKSPACE || key == DELETE )
    {
        variable /= 10;
    }

    if ( key == ENTER || key == RETURN )
    {
        sideLength = variable;
    }
}
```